## C Class

Treasure	Evo/Shiny Evo	Original Ability	Evo Ability	Shiny Evo Ability
		10-20 extra points for Yellow Bear Jellies	All Jellies 30-50 extra points	All Jellies 50-70 extra points
		Pet is 1.5-2.5x larger in bonus time	Pet is 1.5-2.5x larger in bonus time 5-10% score bonus in Bonus Time	Pet is 1.5-2.5x larger in bonus time 7-12% score bonus in Bonus Time
		All Bear Jelly lasts 10- 15% longer	All Bear Jelly lasts 10- 15% longer 20-40 extra points for Yellow Bear Jellies	All Bear Jelly lasts 10- 15% longer 40-60 extra points for Yellow Bear Jellies
		50-60 extra points for Pink Bear Jellies	80-150 extra points for Pink Bear Jellies 50-70 extra points for Yellow Bear Jellies	150-200 extra points for Pink Bear Jellies 70-100 extra points for Yellow Bear Jellies
		Base speed 3-8% increase	Base speed 4-9% increase	Base speed 5-10% increase
		20-30 extra points for silver coins	100-200 extra points for silver coins 200-400 extra points for gold coins	200-400 extra points for silver coins 400-800 extra coins

## **B** Class

Treasure	Evo/Shiny Evo	Original Ability	Evo Ability	Shiny Evo Ability
A	. ^	Giant Jelly lasts 5-6%	Giant Jelly lasts 5-	Giant Jelly lasts 10-
		longer	10% longer	15% longer
			40-60 extra points	60-80 extra points
			per Jelly when giant	per Jelly when giant
Δ.	_	100-150 extra points	100-150 extra points	100-150 extra points
		for alphabet jellies	for alphabet jellies	for alphabet jellies
			300-500 points for	500-700 points for
			silver coins	silver coins
		1-2 seconds longer in	1-2 seconds longer in	1-2 seconds longer in
	6.35	bonus time	bonus time	bonus time
			5-10% faster in	10-15% faster in
	•		bonus time	bonus time
	- L-9	Blast jellies last 10-	Blast jellies last 10%	Blast jellies last 10%
(F)		19% longer	longer	longer
			50-150 extra points	150-200 extra points
			for jellies when	for jellies when
			blasting	blasting
		Magnet Jellies last	Magnet Jellies last	Magnet Jellies last
45	47	10-20% longer	10-20% longer	10-20% longer
7			5-10% more score	10-15% more score
			for jellies collected	for jellies collected
		10000	by pet	by pet
~ 0/	* ~ <b>~</b>	10-20 points for	400-600 points for	600-800 points for
	**	silver coins	silver coins	silver coins
		100 120 /a a inta fa :-	200 400 mainta fa	200 F00 mainta fa :-
<b>A</b>		100-120 points for	200-400 points for	300-500 points for
	0	gold coins	gold coins	gold coins
Tum			100-200 points for	200-400 points for silver coins
			silver coins	sliver coins

## A Class

Treasure	Evo/Shiny Evo	Original Ability	Evo Ability	Shiny Evo Ability
3		10-15% faster in	5-10% faster in	5-10% faster in
		bonus time	bonus time	bonus time
			1 second longer in	2 seconds longer in
			bonus time	bonus time
		Extra 15-25 energy	Extra 20-30 energy	Extra 20-30 energy
100	***		Revive once with 20-	Revive twice with 20-
			30 energy	30 energy
		Calliai an danasa	Calliaian danasa	Calliaian danasa
	John Market Control of the Control o	Collision damage	Collision damage	Collision damage
		reduced by 5-6%	reduced by 5-6%	reduced by 5-6%
			Energy drain 2-3%	Energy drain 3-4%
		Blast Jellies and	slower Blast Jellies and	slower Blast Jellies and
		Giant Jellies last 5-	Giant Jellies last 6-	Giant Jellies last 7-
		10% longer	11% longer	12% longer
		Power Jellies last 5-	Power Jellies last 5-	Power Jellies last 5-
		7% longer	7% longer	7% longer
		0.0	70-100 extra points	100-130 extra points
			per Jelly when giant	per Jelly when giant
4.4		Power Jellies last 5-		
		7% longer		
		80		
<b>A</b> -		150-250 extra points		
		for Pink Bear Jellies		
		20.50		
$\mathcal{M}$		30-60 extra points		
30E		for Yellow Bear		
		Jellies		

## S Class

Treasure	Evo/Shiny Evo	Original Ability	Evo Ability	Shiny Evo Ability
		5-6% extra energy	5-6% extra energy	5-6% extra energy
		from potions	from potions	from potions
			Extra 100-300 points	Extra 200-400 points
			for Pink Bear Jellies	for Pink Bear Jellies
		25-35% of obstacles	15-25% of obstacles	15-25% of obstacles
		turning to coins	turning into gold	turning into gold
		when hit	coins when hit	coins when hit
			1-2% coin bonus	3-4% coin bonus
		Rescue 1-3 times	Rescue 1-3 times	Rescue 1-3 times
			Revive once with 20	Revive twice with 20
	<u>\\</u>		energy	energy
				0,
		20-30% chance of	25-30% chance of	25-35% chance of
		making an ice bridge	making an ice bridge	making an ice bridge
400			Extra action points	Extra action points
		d		·
	_	5-15% of Jellyco	5-10% of Jellyco	5-10% of Jellyco
		falling	falling	falling
			1000-1500 points for	1500-2000 points
•			obstacle destruction	for obstacle
				destruction
	A	130-150 points for	1000-1500 points for	1500-2000 points
**		gold coins	gold coins	for gold coins
			500-1000 points for	1000-1500 points
1 = W			silver coins	for silver coins
		Power Jellies last 5-	Power Jellies last 10%	Power Jellies last
		15% longer	longer	10% longer
			100-200 extra points	300-400 extra points
<b>4</b>			per Jelly when giant	per Jelly when giant
40		500-700 points when	1000-1500 points	1500-2000 points
		passing through	when passing	when passing
	( July )	obstacles	through obstacles	through obstacles
		6-11% coin bonus	Coin 6-11% bonus	Coin 6-11% bonus
			10-20 extra energy	20-30 extra energy
	a smax	11-20% extra points	14-24% extra points	16-26% extra points
	Y (2)	for jellies collected	for jellies collected by	for jellies collected
		by pet	pet	by pet
	2			
	A .	Energy increased by	Energy increased by	Energy increased by
		20-40	40-60	60-80
	THE PARTY OF THE P	Base speed 6-11%	Base speed 7-12%	Base speed 8-12%
W Control	A Company	increase	increase	increase
TO UNDU.	TOURDU			

	1.5-3.3 seconds extra in bonus time	1 second longer in bonus time 10-15% bonus time score	2 seconds longer in bonus time 15-20% bonus time score
	6-8% XP and coin bonus	7-9% XP and coin bonus	8-10% XP and coin bonus
	Base speed 4-6% increase Energy drain 2-3% slower	Base speed 6-8% increase Energy drain 2-3% slower	Base speed 8-10% increase Energy drain 2-3% slower
	50-100 extra points for Pink Bear Jellies 50-100 extra points for Yellow Bear Jellies	100-150 extra points for Pink Bear Jellies 100-150 extra points for Yellow Bear Jellies	150-200 extra points for Pink Bear Jellies 150-200 extra points for Yellow Bear Jellies
	15-60% chance of getting one crystal/day	35	
	3-6% generating a coin flower		
	200-300 extra points for Pink Bear Jellies 500-1000 points for obstacle destruction	300-400 extra points for Pink Bear Jellies 500-1000 points for obstacle destruction	400-500 extra points for Pink Bear Jellies 1000-1500 points for obstacle destruction
	500-1500 points when passing through obstacles	1500-2000 points when passing through obstacles	2000-3000 points when passing through obstacles
	100-200 extra points for jellies when blasting	150-250 extra points for jellies when blasting Blast Jellies last 1-3% longer	250-300 extra points for jellies when blasting Blast Jellies last 3- 5% longer
	Base speed 3-5% increase 10-20 extra points for all jellies	Base speed 4-6% increase 20-40 extra points for all jellies	Base speed 6-7% increase 40-60 extra points for all jellies
	2-5% generating a coin flower	2-5% generating a coin flower 4-6% coin bonus	2-5% generating a coin flower 6-8% coin bonus
	Base speed 4-6% increase Collision damage reduced by 6-10%	Base speed 4-6% increase Energy drain 3-5% slower	Base speed 5-7% increase Energy drain 4-6% slower

		Base speed 5%	Base speed 6%	Base speed 8%
		increase	increase	increase
		25-70 extra energy	30-75 extra energy	40-85 extra energy
	<b>~</b>	for relay	for relay	for relay
	<u>a</u> _	Energy drain 5%	Energy drain 6-7%	Energy drain 7-8%
		slower	slower	slower
		6-8% coin bonus	8-10% coin bonus	9-11% coin bonus
	1_0	5% extra energy	8-10% extra energy	8-10% extra energy
		from potions	from potions	from potions
	<b>Y</b>	1000-1500 points for	1500-2000 extra	2000-3000 extra
		obstacle destruction	points for Soda Jellies	points for Soda
			· ~	Jellies
	×	300-500 extra points	400-600 extra points	500-700 extra points
		for Yellow & Pink	for Yellow & Pink	for Yellow & Pink
Reserved to the second		Bear Jellies	Bear Jellies	Bear Jellies
			Items last 5-10%	
	N		longer	
_		3-4% generating a	5-6% generating a	
		coin flower	coin flower	
		5-7% coin bonus	6-8% coin bonus	
		3 770 com bonds	0 070 00111 001143	7 370 com bonds
_		5-10% extra energy	8-13% extra energy	10-15% extra energy
	7000	from potions	from potions	
LIST		Power Jellies last 5-	100-130 extra points	•
		10% longer	for Jellies	
		Giant Jelly lasts 5-	Giant Jelly lasts 10-	
ale .		10% longer	15% longer	•
		200-400 extra points	300-500 extra points	_
		per Jelly when giant	per Jelly when giant	•
		15-60% chance of	per Jeny When giant	per Jeny When giant
		getting one		
		crystal/day		
		25-50% chance of		
Niel I		getting 150 Gift		
		Points/day		
		Blast for 0.6-1.0s	Blast for 0.9 -1.3s	Rlast for 0.0 1.2c
		when collecting	when collecting	
		~		_
		energy potion	energy potion 10-20% bonus score	
			for Jellies collected	
		200 200 1	by pet	
		200-300 extra points	400-600 extra points	8-10% extra energy from potions 2000-3000 extra points for Soda Jellies 500-700 extra points
		for star jellies	for star jellies	·
		5-7% extra energy	8-10% extra energy	
	▼ ▼	from potions	from potions	
		Revive twice with 10-	Revive twice with 25-	
		20 energy	35 energy	
		3-5% coin bonus	5-7% coin bonus	6-8% coin bonus

	100-300 extra points for Yellow Bear Jellies	<u>Unreleased</u>	Unreleased
	800-1700 extra points for Bubblegum Jellies		
	40-60% extra chance to make All-Pink Bear Party		
	Blast speed 5-10% increase 300-400 extra points for Yellow Bears	SS	
	Energy drains 15- 25% slower when blasting	3	
	8-13% Coins bonus		
	5-7% of Jelly Peas falling		